Design in the EIT C&C

how to Design for Inclusive and Sustainable Societal Transformation

Ambra Trotto

19th June 2023





TO KONÓV





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Cross-innovation

many creatives - many companies business focus

Cross-innovation

One creative - one company

Societal Transformation

Many creatives - all societal stakeholders design mediation



One new product - one company





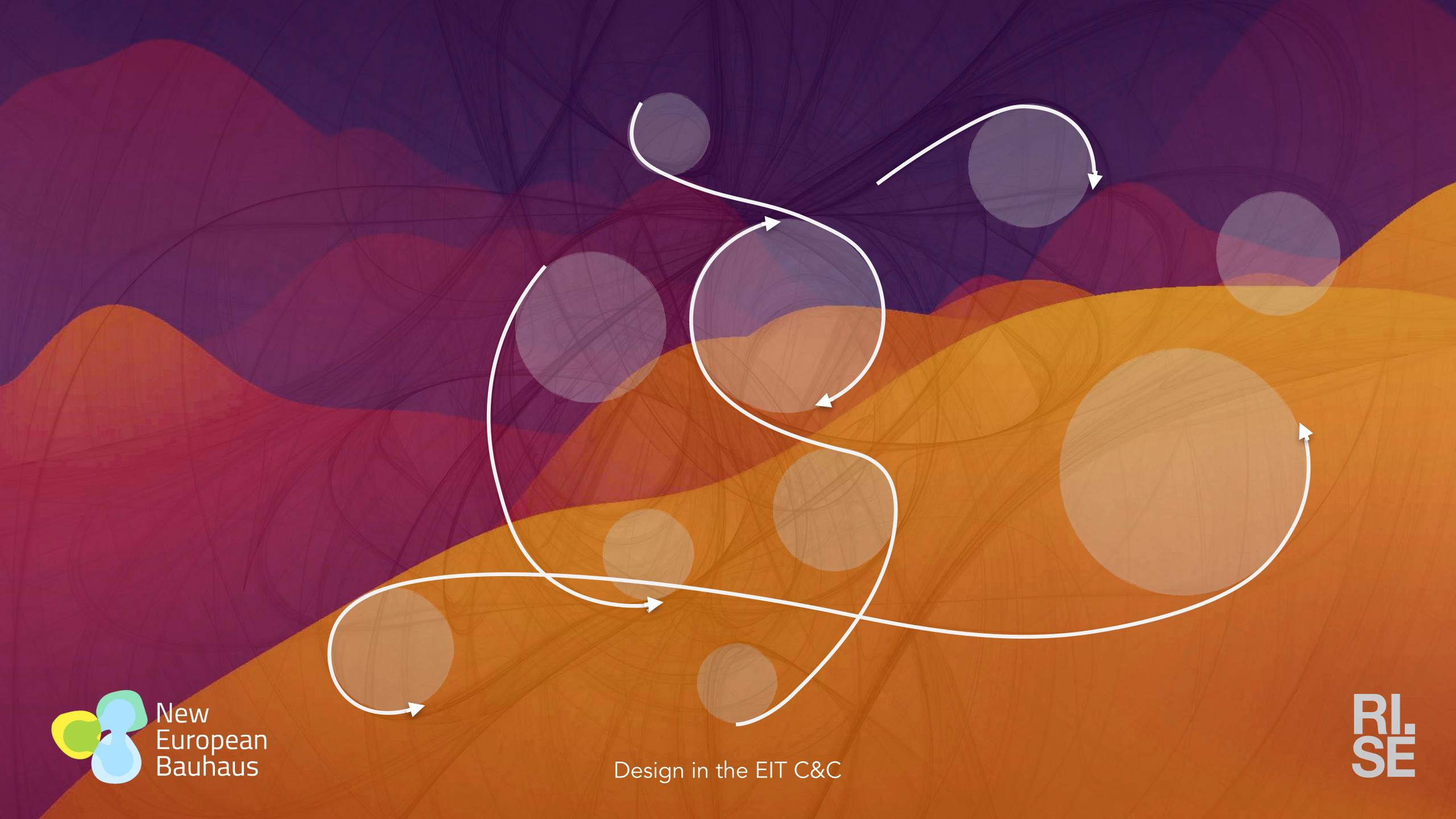
Design can

Make things
Make things possible









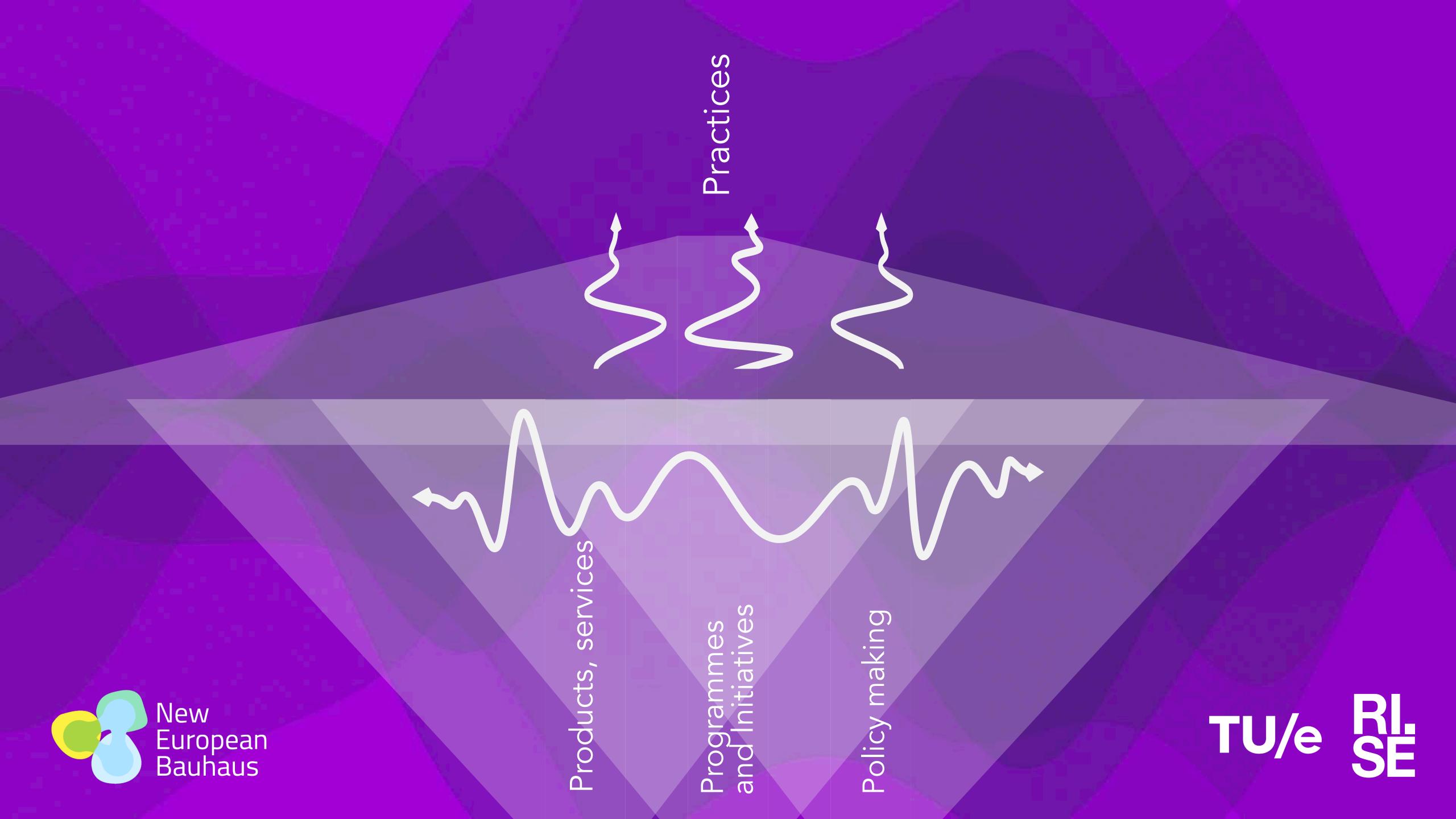


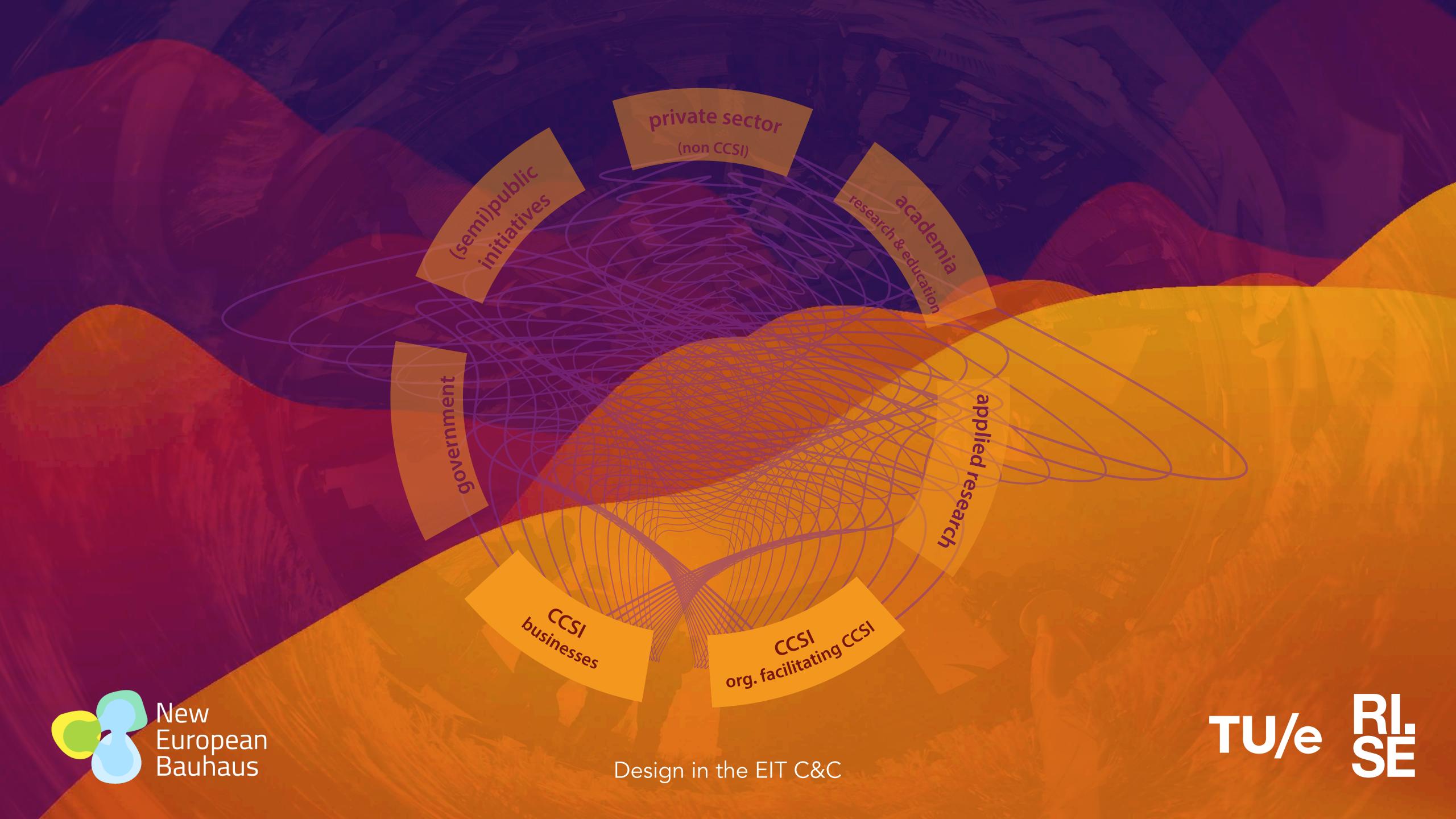
Products, services

Programmes and Initiatives

Policy making

TU/e RESE





designing to transformation atthemation are stioning, pollinating designing, sensemaking, pathfinding, pollinating auestioning, sensemaking, pathfinding, pathfinding,

experience able future living

alternative ways or organisino







Strategic Topic Group, EIT Culture and Creativity | ACTIVITIES

EU Design Agenda

(un)learning making things





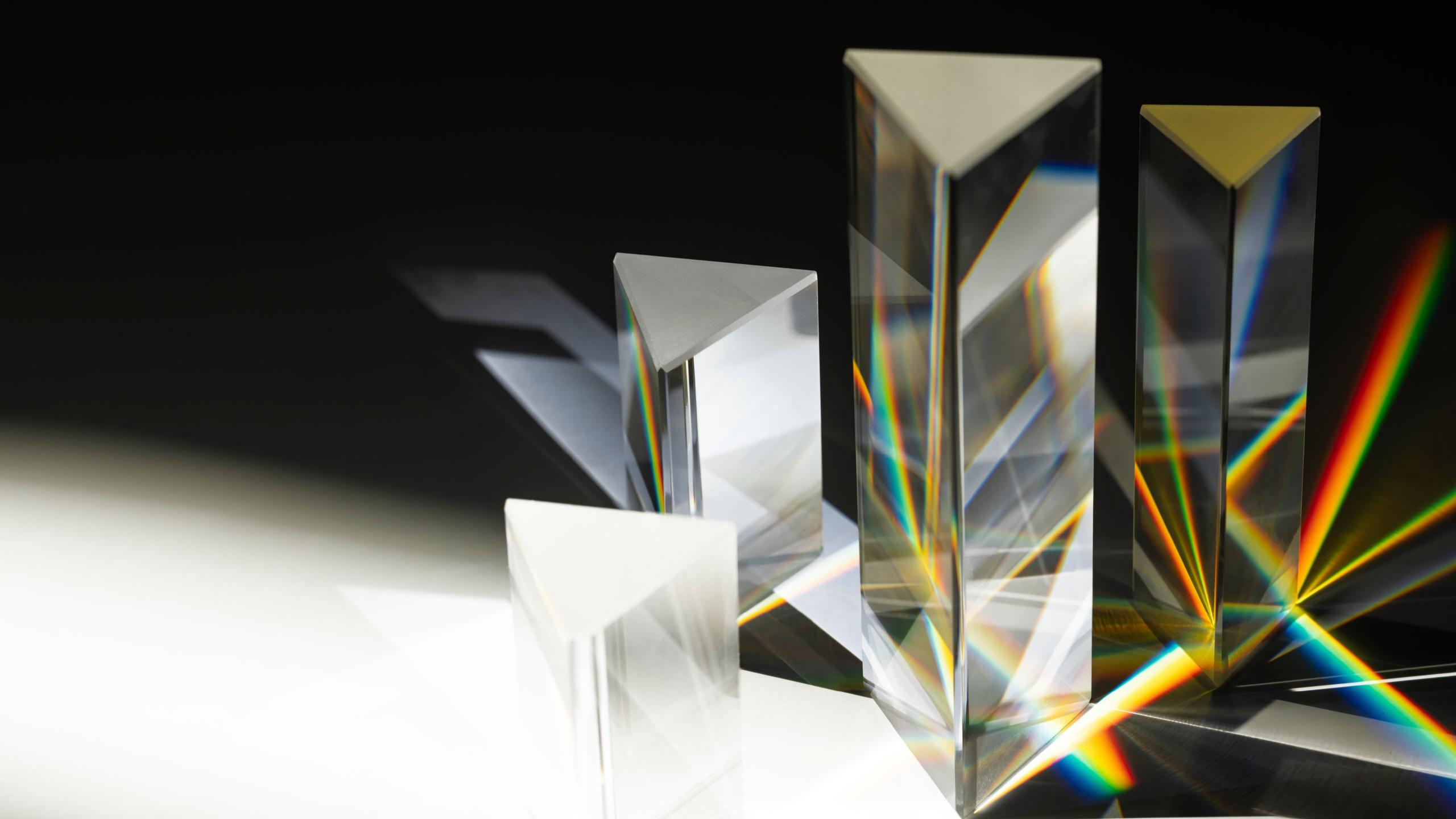


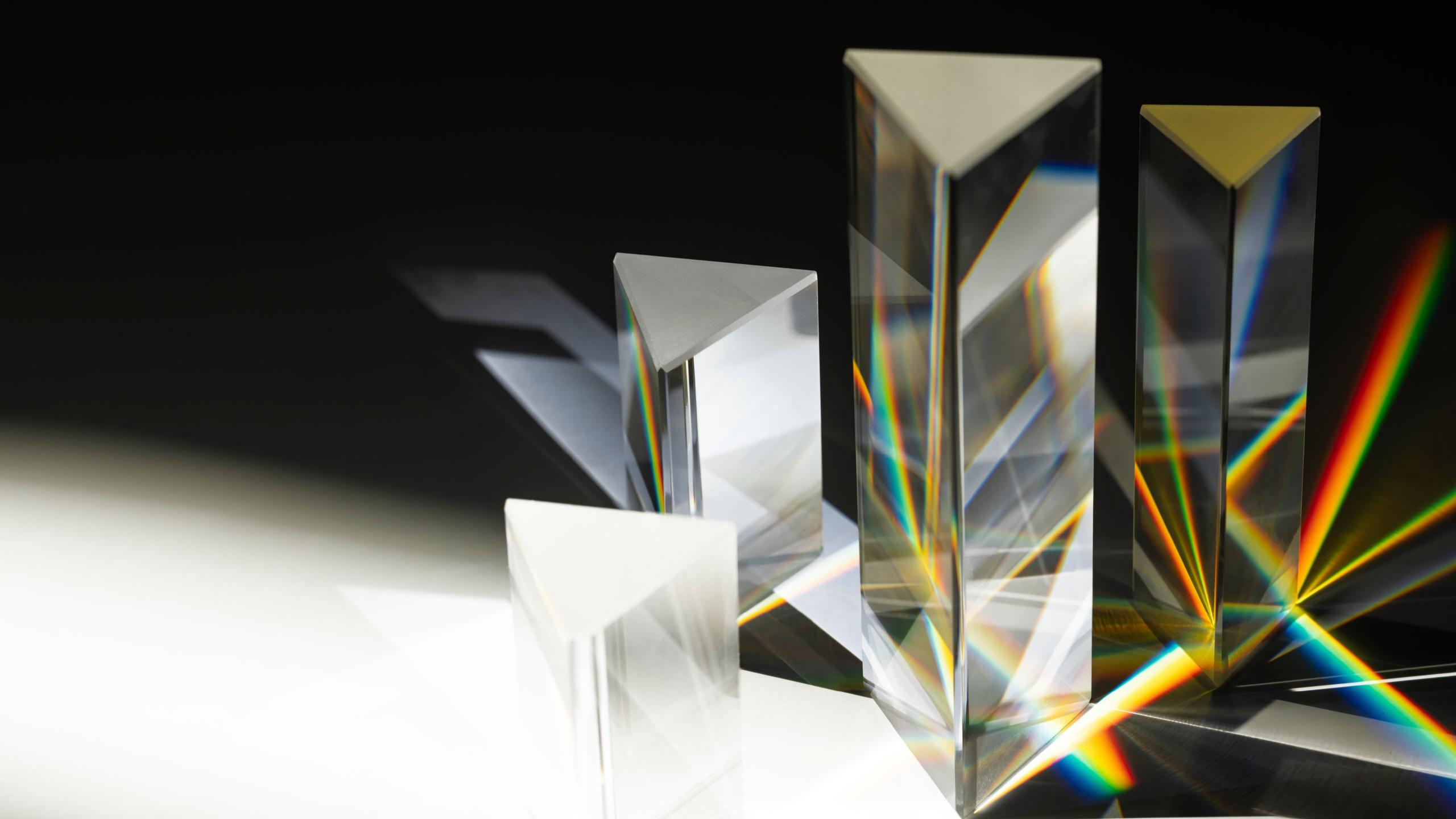
Design can

Make things
Make things possible









Design for Societal Transformation

Strategic Topic Group, EIT Culture and Creativity

Aim: setting up a learning platform and a community of practice that works with design as a process to integrate different logics in society, that uses aesthetics and creative powers as wedges for a regenerative transformation











AYERTYRS ORKESTERN

Ge dig ut på ett äventyr genom en osynlig värld av ljud. Vandra genom Umeås gator och natur, upptäck hur dina rörelser påverkar och förändrar ljudlandskapet och låt dig ledas av ljuden som finns runt omkring dig.

Vill du vara med och leka?

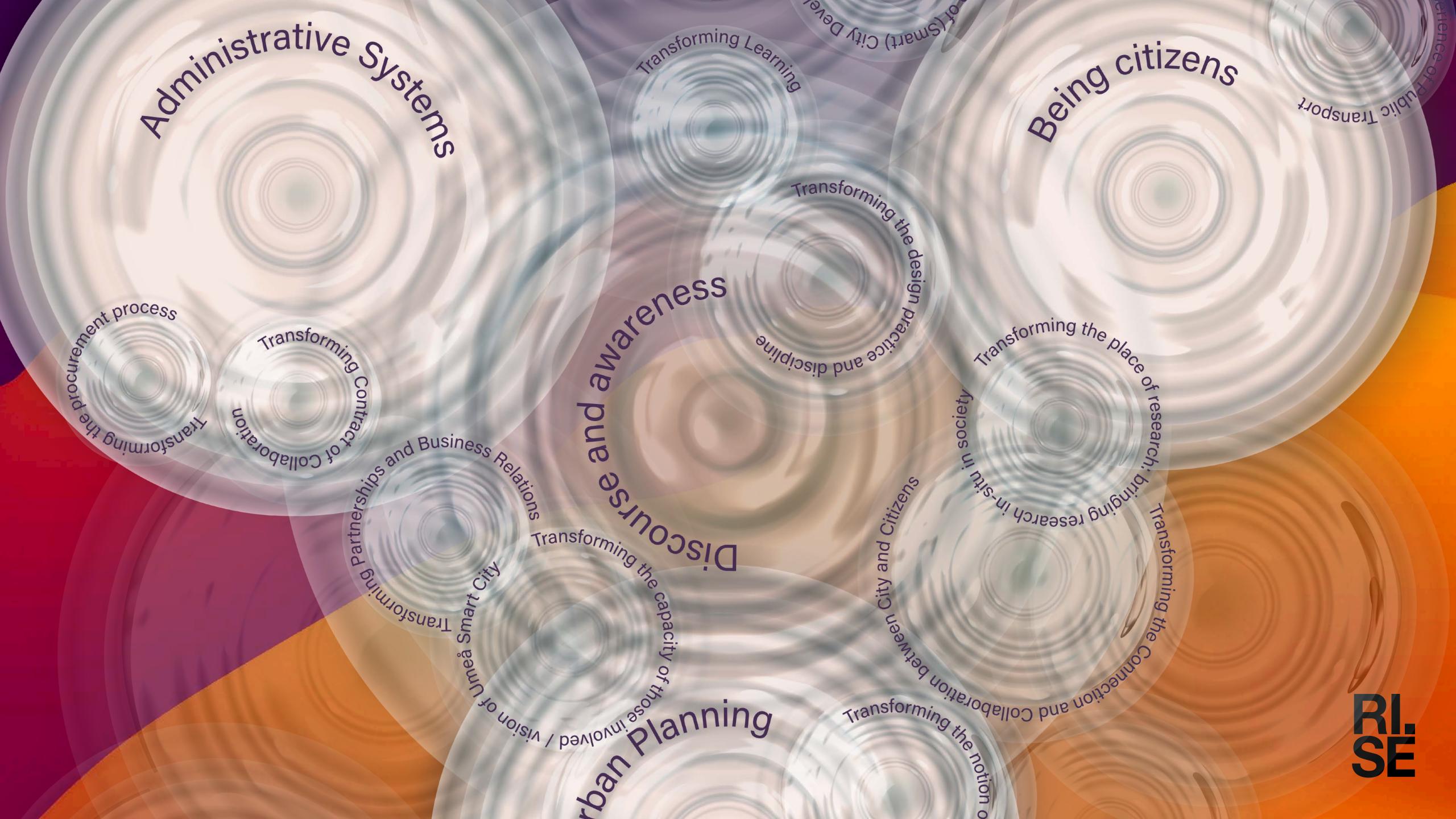
- Bygg ihop kartonghornet som du håller i din hand. På baksidan finns instruktioner.
- 2. Öppna appen med hjälp av QR-koden.
- 3. Placera din telefon i kartongen som du just har byggt.
- 4. Spetsa öronen och ge dig ut på upptäcktsfärd!

















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